

# Isaiah Walker

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IsaiahVFX.com  
(604) 782-4924 - IsaiahWalkerVFX@Gmail.com

## Skills & Abilities

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Compositing, Rotoscoping, Keying, Green Screen Keying, 2D & 3D Tracking, BG Prep, Paint outs, 3D Projection, Color Correction, Grain Matching, Element Integration

## Work Experience

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**BG Prep Artist – Image Engine Design Inc** Feb 2018 to Present

Worked preparing each plate through matte generation/rotoscoping, paint outs (marker removals, removing wires, flashing lights, camera and crew), grain removal, grain matching, and set extensions.

- “Skyscraper” 2018
- “Fantastic Beasts: The Crimes of Grindelwald” 2018
- “Detective Pikachu” 2019
- “Game of Thrones Season 8” 2019
- “Carnival Row” 2019
- “Spider-man: Far From Home” 2019

**Intern BG Prep – Image Engine Design Inc** Jan 2018 to Feb 2018

Worked in training on several tasks from past projects previously done by Image Engine. Each task was focused on rotopaint to further develop advanced skills and efficiency. Schedule and expectations were equal to that of full time artists all overseen by the department supervisor.

**Freelance Compositor** 2015 to 2017

Worked doing 2D Composites involving color matching, color correction, sign replacements, rotoscoping, keying, paint outs (removing wires, actors, blinking lights, and unwanted scratches on film)

## Education

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**Lost Boys | School of Visual Effects Compositing Program Diploma** 2017 to 2018

The twelve month Advanced Visual Effects Compositing Diploma at Lost Boys | School of Visual Effects is an accelerated and highly specialized program preparing students for the trade of Compositor for television and feature film quality visual effects productions.

**Completed BSM (Basic Shift Management) courses** 2015 to 2016

**Walnut Grove Secondary High School** 2012 to 2016

## Software

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Nuke, Silhouette, Mocha, 3DS Max, Vray, After Effects, Photoshop, Premiere, Illustrator